# Team Policies

* Discord is primary form of communication
* Only Product Owner (Josie) contacts client directly

# Team Member Roles & Strengths

* **Josie**
  + Scrum Product Owner
  + Java (backend work)
  + Design
* **Andrew**
  + Angular (frontend)
  + Java (backend)
* **Ethan**
  + Scrum Master
  + Angular (frontend)
* **Dani**
  + Design (mockups?)
  + Java (backend code)

# New Project Roadmap

1. Get a copy of the existing codebase and together with the requirements document, determine what can be re-used

# Requirements/Client Clarifications

* What versions of browser support are we bound to? For example, can teams use older browsers or will they have to use the newest available browsers?
* Are there existing coding standards that exist for pc^2 that we need to follow?
* Why JAX RS?
  + Is it because of prior code base, server, etc.
* Possible to use Java Spring?
* Does WTI have access to the database or are we communicating to the existing pc^2 in storing that sensitive information? Example, users (if permitted) are able to change their password. Are we delegating this information to the existing pc^2 or does our end need to communicate to the database?
* Is there distinct differences between pc^2 V9 and V10 Appsystem that would affect the version we are working with or is it simply change in difference between the api we are working with?
* John’s information to add as a stakeholder to project. Request John’s email address he would like to use for Azure DevOps sign-in.
* What does the Test Run function for the application do? Is there any documentation regarding what this functionality should be doing?

# Team VM

We can use the VM to test our code, or run a server for programming contests. It’s running Ubuntu MATE 18.04.01 currently. Here’s how to connect:

**Remote Desktop:**

Open Remote Desktop Connection (on windows, this is built in -- just search for it on start menu. On Mac, download ‘Microsoft Remote Desktop Connection’ from the Mac App Store.)

Enter “dev.ethanholman.com” as remote computer, then click “connect”. Use the balto team credentials to log in (don’t post them on here for security reasons!)

**SSH:**

Connect to dev.ethanholman.com on standard port (22). Use the same credentials for remote desktop